## MATH 462 LECTURE NOTES

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### 1. INNER PRODUCTS

# 1.1. Review of analytic geometry. Review [DFO20, Chapter 3], sections 3.1-3.6

- Definition of norms (normed vector space), 1-norm, 2-norm
- Definition of inner products (inner product space)
- Definition of PSD (symmetric, positive definite) matrix
- Definition of a metric
- Cauchy Schwartz inequality
- Angle between two vectors:  $\cos \theta = x^{\top} y / ||x|| ||y||$ .

# 2. Orthogonal Projections

Review [DFO20, Chapter 3], Section 3.8

- orthogonal vectors
- orthogonal projections
- projections onto line
- projections onto subspace
- projection matrices
- PSD Matrix factorization,  $P = O^{\top} \Lambda O$ , where O orthogonal and  $\Lambda$  is diagonal.

Example 2.1. Do all the examples in Section 3.8

*Example* 2.2. if x = [1, 2, 3] then

$$x^{\top}x = 1^2 + 2^2 + 3^2 = 14$$

but

$$xx^{\top} = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 4 & 6 \\ 3 & 6 & 9 \end{bmatrix}$$

## 2.1. **Projection onto vectors.** Given a vector b, the projection of x onto b is given by

$$\operatorname{Proj}_{b}(x) = \operatorname*{arg\,min}_{t} \|x - tb\|^{2}$$

Define  $f(t) = \|x - tb\|^2$  so that  $f'(t) = b^{\top}(x - tb)$ , giving

$$t = \frac{b^{\top}x}{\|b\|^2}, \qquad tb = \frac{b^{\top}x}{\|b\|^2}b$$

Thus

$$\operatorname{Proj}_{b}(x) = \frac{b^{\top}x}{\|b\|^{2}}b$$

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We can write the matrix representation as of the projection as

$$M = \operatorname{Proj}_{b} = \frac{1}{\|b\|^2} b b^{\top}$$

**Definition 2.3.** Given  $x \in \mathbb{R}^n$  and a linear subspace U, we define the projection

(V) 
$$\operatorname{Proj}_U(x) = \underset{y \in U}{\operatorname{arg\,min}} \|x - y\|^2$$

This is the *variational* definition of the projection, as the closest point.

When U has a basis  $b_1, \ldots, b_p$ , we can write the projection in the parametric form. Since any vector  $y \in U$  can be written as

$$y = \sum_{i=1}^{p} \lambda_i b_i = B\lambda, \qquad B = [b_1, \dots, b_p], \ \lambda \in \mathbb{R}^p$$

Then (V) is equivalent to

(P) 
$$\operatorname{Proj}_{U}(x) = \underset{\lambda \in \mathbb{R}^{p}}{\operatorname{arg\,min}} \|B\lambda - x\|^{2}$$

which we refer to as the parametric representation.

*Remark* 2.4 (Vector calculus review). Recall from vector calculus, https://en.wikipedia.org/wiki/Gradient.

- (1) x is a d-dimensional column vector,
- (2)  $f : \mathbb{R}^d \to R$ , Then  $\nabla f : \mathbb{R}^d \to \mathbb{R}^d$ ,  $\nabla f(x)$  is also a column vector. The reason for this is we want to generalize the derivative:  $f(x+h) \approx f(x) + hf'(x)$  becomes:

$$f(x+hv) \approx f(x) + h\nabla f(x) \cdot v$$

. We can't write the equation above if  $\nabla f$  is a row vector.

- (3) (The total derivative  $df = \nabla f^{\top}$  is a row vector, see, https://en.wikipedia.org/ wiki/Gradient total derivative.)
- (4) If  $g : \mathbb{R}^d \to \mathbb{R}^n$  (the function is a column vector), then the jacobian,  $Jg : \mathbb{R}^d \to \mathbb{R}^n$ , is the matrix of partial derivatives,

$$(Jg)_{ij} = \frac{\partial g_i}{\partial x_j}$$

Each row of the jacobian, Jg, is the gradient transpose  $(\nabla g_i)^{\top}$  of  $g_i$ . In particular, if g(x) = Mx, then Jg = M. (Check this!)

(5) The dot product rule: for vector-valued functions  $g(x), h(x) : \mathbb{R}^d \to \mathbb{R}^n$ ,

$$\nabla(g(x)^{\top}h(x)) = (Jg)^{\top}h + (Jh)^{\top}g$$

(6) Using these rules allows us to differentiate  $f(x) = ||Mx - b||^2 = (Mx - b) \cdot (Mx - b)$ .

$$\nabla f = 2M^{\top}(Mx - b)$$

Reviewing vector calculus rules as above (which use math notation). Now returning to ML notation, define  $f(\lambda) = ||B\lambda - x||^2$ , then

$$\nabla_{\lambda} f(\lambda) = 2B^{\top} (B\lambda - x)$$

so the minimizer,  $\lambda$ , of (P) solves

 $B^{\top}B\lambda = B^{\top}x$ 

Here (1) is called the *normal equation*. Then  $y = B\lambda$  gives

(L) 
$$\operatorname{Proj}_U(x) = B(B^{\top}B)^{-1}B^{\top}x$$

We refer to (L) as the matrix representation of the projection. In particular,

$$\operatorname{Proj}_U = B(B^{\top}B)^{-1}B^{\overline{}}$$

2.2. Orthogonal Basis. If we use an orthonormal basis  $v_1, \ldots, v_p$ , and write

$$O = [v_1, \dots, v_p]^\top, \quad p \times n \text{ matrix}$$

Then  $O^T O = I$  is the p dimensional identity matrix, and (L) becomes

$$\operatorname{Proj}_U(x) = OO^+(x)$$

Remark 2.5. See examples in class or from [DFO20] of orthogonal projection matrices.

Here we see that

$$M = \operatorname{Proj}_{U} = \sum_{i=1}^{p} \operatorname{Proj}_{v_{i}} = \sum_{i=1}^{p} v_{i} v_{i}^{\top}$$

which represents the projection matrix as a sum of one dimensional projections.

*Example* 2.6. Let U be the span of two vectors,  $b_1 = [1, 1, 1]^{\top}$ ,  $b_2 = [0, 1, 2]^{\top}$  in  $\mathbb{R}^3$ . Then ..., the projection matrix is given in notes.

Form, using Gram-Schmidt, the orthonormal basis  $v_1 = \frac{1}{\sqrt{3}}[1, 1, 1]^{\top}$ ,  $v_2 = \frac{1}{\sqrt{2}}[-1, 0, 1]^{\top}$ . Then the projection matrix can be written as

$$M = \operatorname{Proj}_{U} = v_{1}v_{1}^{\top} + v_{2}v_{2}^{\top} = \frac{1}{3} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} + \frac{1}{2} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 0 & 0 \\ 1 & 0 & 1 \end{bmatrix}$$

#### 3. PRINCIPAL COMPONENTS ANALYSIS

Refer to [DFO20] Chapter 10. Refer to [SSBD14], Chapter 23 for proofs. Given  $S^m = \{x_1, \ldots x_m\}$  with  $x_i \in \mathbb{R}^n$ .

**Definition 3.1.** The covariance matrix of  $S^n$  is given by

$$C = \frac{1}{m} \sum_{i=1}^{m} x_i x_i^{\mathsf{T}}$$

Recall that  $M = xx^{\top}$  is the rank 1  $n \times n$  matrix

$$M_{ij} = x_i x_j.$$

The vector representation. Given  $S^m$  as above, form the  $m\times d$  matrix

$$X = [x_1, \dots, x_m]^\top \in \mathbb{R}^{m \times d}$$

and write

$$X^{\top} = [x_1^{\top}, \dots, x_m^{\top}] \in \mathbb{R}^{d \times m}$$

Then the covariance matrix is given by the  $d \times d$  matrix

$$C = X^\top X \in \mathbb{R}^{d \times d}$$

Where

$$C = \sum_{i=1}^m x_i x_i^\top$$

(which follows from the matrix representations above).

**Definition 3.2.** Given  $S^m$  with covariance matrix C. Let  $\lambda_1 \ge \lambda_2 \ge \cdots \ge \lambda_n \ge 0$  be the non-negative eigenvalues of C and let  $v_1, \ldots, v_n$  be the corresponding eigenvectors. Then the first p principal components are given by  $v_1, \ldots, v_p$ . Given a data point x, the PCA representation of x is given by the projection onto the span of  $v_1, \ldots, v_p$ 

$$\operatorname{Proj}_{V}(x) = \sum_{i=1}^{p} \operatorname{Proj}_{v_{i}}(x) = \sum_{i=1}^{p} (v_{i}^{\top} x) v_{i}$$

We have the following variational interpretation of PCA.

**Definition 3.3.** (Compression and recovery matrix) Let W be a compression matrix mapping the data, vectors in  $\mathbb{R}^n$  to  $\mathbb{R}^p$ , for p < n. Let U be a recovery matrix, mapping  $\mathbb{R}^p$  to  $\mathbb{R}^n$ . For a given dataset  $S^m$ , with mean zero, define

(2) 
$$L(W, U, S^m) = \frac{1}{m} \sum_{i=1}^m \|x_i - UWx_i\|^2$$

**Theorem 3.4.** Given  $S^m$ , then the Compression-Recovery loss (2) is minimized by W = V and  $U = V^{\top}$ , where V is the matrix of the first p eigenvectors of the covariance matrix of the data.

*Proof.* This theorem is proved in [SSBD14], Chapter 23. See also Calder notes.

### References

- [DFO20] Marc Peter Deisenroth, A Aldo Faisal, and Cheng Soon Ong. *Mathematics for machine learning*. Cambridge University Press, 2020.
- [SSBD14] Shai Shalev-Shwartz and Shai Ben-David. Understanding Machine Learning: From Theory to Algorithms. Cambridge University Press, 2014.