## MATH 462 ASSIGNMENT 3

## DRAFT VERSION October 24, 2022

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Instructions. Refer to class notes and typed notes posted on https://adam-oberman.github.io/Math462/, as well as textbook references.

Submit your solutions on MyCourses course page.
Math Solutions should be handwritten. You can get help from other students, but you should do the write up yourself. Code solutions can be a PDF of a workbook, you can use any language.

### 3.1. Projections and PCA (Theory).

Exercise 3.1. Let $S^{m}$ be a collection of $m$ vectors in $\mathbb{R}^{n}$. Form the $m \times d$ matrix whose $i$ th row is $x_{i}^{\top}$.

$$
X=\left[x_{1}, \ldots, x_{m}\right]^{\top} \in \mathbb{R}^{m \times d}
$$

Show that

$$
X^{\top} X=\sum_{i=1}^{m} x_{i} x_{i}^{\top}
$$

Hint: write out an expression for $\left(X^{\top} X\right)_{i j}$ as the dot product of the $i$ th row and $j$ th column of the corresponding matrices.
Exercise 3.2. Let $U$ be a linear subspace of $\mathbb{R}^{n}$.
(a) Show that $\left\|\operatorname{Proj}_{U} x\right\| \leq\|x\|$.
(b) Show that $\operatorname{Proj}_{U} x=x$ if and only if $x \in U$.
(c) Show that if $\operatorname{Proj}_{U} x=x$ for all $x \in \mathbb{R}^{n}$, then $U=\mathbb{R}^{n}$.

Exercise 3.3. Let $O$ be an orthogonal matrix. Prove that $\|O x\|=\|x\|$.
Exercise 3.4. Let $A$ be a symmetric positive definite matrix, and consider the optimization problem

$$
\begin{equation*}
\max _{\|x\|=1} x^{T} A x \tag{1}
\end{equation*}
$$

Prove that every critical point of the constrained optimization problem (3.4) satisfies $A x=\lambda x$ for some scalar $\lambda$. Assume that $x^{*}$ is an optimizer of (3.4). Prove that is corresponds to the eigenvector of $A$ with the largest eigenvalue. Hint: use the technique of Lagrange multipliers for constrained optimization.

### 3.2. Decision Trees (Example and Theory).

Exercise 3.5. Consider the following data set comprised of three binary input attributes $A_{1}, A_{2}$, and $A_{3}$ and one binary output:

| Example | $A_{1}$ | $A_{2}$ | $A_{3}$ | Output $y$ |
| :---: | :---: | :---: | :---: | :---: |
| $x_{1}$ | 1 | 0 | 0 | 0 |
| $x_{2}$ | 1 | 0 | 1 | 0 |
| $x_{3}$ | 0 | 1 | 0 | 0 |
| $x_{4}$ | 1 | 1 | 1 | 1 |
| $x_{5}$ | 1 | 1 | 0 | 1 |

Use the algorithm in Figure 1 to learn a decision tree for these data. Show the computations made to determine the attribute to split at each node.

Exercise 3.6 (leaf-classification-exercise). In the recursive construction of decision trees, it sometimes happens that a mixed set of positive and negative examples remains at a leaf node, even after all the attributes have been used. Suppose that we have $p$ positive examples and $n$ negative examples.
(1) Show that the solution used by the Decision-Tree-Learning algorithm, which picks the majority classification, minimizes the absolute error over the set of examples at the leaf.
(2) Show that the class probability $p /(p+n)$ minimizes the sum of squared errors.

Exercise 3.7 (nonnegative-gain-exercise). Suppose that an attribute splits the set of examples $E$ into subsets $E_{k}$ and that each subset has $p_{k}$ positive examples and $n_{k}$ negative examples. Show that the attribute has strictly positive information gain unless the ratio $p_{k} /\left(p_{k}+n_{k}\right)$ is the same for all $k$.

```
function DECISION-TrEE-LEARNING(examples,attributes,parent_examples) returns
a tree
    if examples is empty then return Plurality-ValuE(parent_examples)
    else if all examples have the same classification then return the classification
    else if attributes is empty then return Plurality-ValuE(examples)
    else
        A\leftarrow\mp@subsup{\operatorname{argmax}}{a\in\mathrm{ attributes IMPORTANCE( a, examples)}}{\mathrm{ I }}\mathrm{ )}
        tree }\leftarrow\textrm{a}\mathrm{ new decision tree with root test }
        for each value vk
            exs}\leftarrow{e:e\in\mathrm{ examples and e.A=v
            subtree }\leftarrow\mathrm{ DECISION-TrEe-LEARNING(exs,attributes - A, examples)
            add a branch to tree with label ( }A=\mp@subsup{v}{k}{}\mathrm{ ) and subtree subtree
    return tree
```

Figure 18.5 The decision-tree learning algorithm. The function Importance is described in Section 18.3.4. The function Plur ality-ValuE selects the most common output value among a set of examples, breaking ties randomly.

Figure 1. Decision Tree Algorithm
3.3. PCA coding. Use the code https://colab.research.google.com/drive/1MjaWPqB9-sQSI9r_Egj9Cu1AhBX276eU? usp=sharing
Exercise 3.8. (1) Use the code provided to compute the covariance matrix for the data $Y$ produced by the code sample. Print out the empirical covariance matrix $\widehat{C}$ and the true covariance matrix $C$. Plot the eigenvectors of the covariance matrix along with the data.
(2) Now, choose the principal eigenvector, $v_{1}$ (the one with the larger eigenvalue) and plot the the projections of the data onto $U$, the linear subspace spanned by $v_{1}$. Hint: the formula for the projection is $P_{U}(x)=\left(x^{T} v\right) v$.

